



Quicktionary

RULES

FOR
2+ PLAYERS

AGES
12 AND UP

Contents

→ 34 Yellow Cards →

→ 34 Blue Cards →

→ 34 Red Cards →



Object

Quicktionary is an “all-play” word game in which there are no turns. Quickly think of a word that meets all of the conditions on the three face-up cards. The first player to shout out a valid answer earns a card. The first player to earn five cards wins!

Setup

Shuffle each of the three decks separately and place them face-down in the center of the table, where all players can see them.

They go in the following order: yellow, blue, and red.

Gameplay

- ☀ Choose a player to turn over the top card of each deck, reading them aloud as they do so.
- ☀ All players now try to find any English word that meets the conditions shown on all three cards at once. Proper nouns, such as cities, countries, and first or last names, are also acceptable answers.



(cont'd)

-  The first player to shout out a word that meets all three conditions takes one face-up card of their choice and puts it in their scoring pile.
-  Turn over the top card of the deck that was just taken and continue the game.

At any point, if all players agree that a word can not be found that fits all three face-up cards, put all three cards in a discard pile and begin a new round with three new cards.

Winning

The first player to earn five cards wins!